Databases

Databases

- Software that stores data on disk
- Runs as a server and is communicated with via TCP sockets
- Provides an API to store/retrieve data
 - The software handles the low-level file IO
 - Allows us to think about our data, not how to store it
- Provides many optimizations

Databases

- We'll look at 2 different databases
- Both are pieces of software that must be downloaded, installed, ran, then connected to via TCP

- mySQL
 - A server implementing SQL (Structured Query) Language)

- MongoDB

Am unstructured server based on document stores

- Once you download, install, and run the server
 - It will listen for TCP connections on port 3306 (By default)
- Install a library for your language that will connect to the MySQL server
 - You will not have to connect to your database at the TCP level in this course (True for MongoDB as well)
 - The library will provide a convenient API
 - Send queries using a query language



- MySQL runs and you install a library to connect to it
- Connect to MySQL Server by providing:
 - The url of the database
 - username/password for the database
 - Whatever you chose when setting up the database

val url = "jdbc:mysql://localhost/mysql" val username = "root" **val** *password* = "12345678"

MySQL - Connection

var connection: Connection = DriverManager.getConnection(url, username, password)



Once connected, we can send SQL statements to the server

val statement = connection.createStatement() statement.execute("CREATE TABLE IF NOT EXISTS players (username TEXT, points INT)")

• If using inputs from the user, always use prepared statements

val statement = connection.prepareStatement("INSERT INTO players VALUE (?, ?)")

statement.setString(1, "mario") statement.setInt(2, 10)

statement.execute()

MySQL - Insert Data

- Not using prepared statements?
 - Vulnerable to SQL injection attacks
- If you concatenate user inputs directly into your SQL statements
 - Attacker chooses a username of ";DROP TABLE players;"
 - You lose all your data
 - Even worse, they find a way to access the entire database and steal other users' data
 - SQL Injection is the most common successful attack on servers

MySQL - Security

MySQL - Retrieve Data

• Send queries to pull data from the database

val statement = connection.createStatement() val result: ResultSet = statement.executeQuery("SELECT * FROM players")

var allScores: Map[String, Int] = Map()

while (result_next()) { val username = result.getString("username") val score = result.getInt("points") allScores = allScores + (username -> score)



- SQL is based on tables with rows and column
 - Similar in structure to CSV except the values. have types other than string
- How do we store an array or key-value store?
 - With CSV our answer was to move on to JSON
 - SQL answer is to create a separate table and use JOINs
 - Or, try MongoDB

SQL

NongoDB

- Runs on port 27017 (By default)
- A document-based database
- Instead of using tables, stores data in a structure very similar to JSON
- In python/JS
 - Insert dictionaries/objects directly
- Each object is stored in a collection

- Download a connection library and use to establish a connection with MongoDB
- MongoDB is separated into several layers
 - Databases Named by Strings; Contains collections
 - Collections Where the data is stored; similar to a SQL table
- Access your collections to insert/retrieve/update/delete data

from pymongo import MongoClient

db = mongo client["cse312"] chat collection = db["chat"]

MongoDB - Connection

```
mongo_client = MongoClient("localhost")
```

- Insert dictionaries/objects directly
- For languages without a data structure comparable to dictionaries/objects
 - More work to do to prepare your data for Mongo

chat collection.insert({"username": "hartloff", "message": "hello"})

MongoDB - Insert Data

MongoDB - Security

- No Mongo injection attacks
- like SQL
- values
- time with no extra work!

chat_collection.insert({"username": "hartloff", "message": "hello"})

Mongo does not rely on parsing statements

Any injected code would be treated as

• It's like using prepared statements all the

- Retrieve documents using find
- Find takes a key-value store and returns all documents with those values stored at the given keys
 - Ex. {"username": "hartloff"} returns all documents with a username of "hartloff"
- To retrieve all documents, use an empty keyvalue store {}

my_data = chat_collection.find({"username": "hartloff"}) all_data = chat_collection.find({})

MongoDB - Retrieve Data

MongoDB vs. SQL

- MongoDB is unstructured
 - Can add objects in any format to a collection
 - Can mix formats in a single collection
 - Ie. In a single collection the documents can have different attributes
- SQL is structured (That's what the S stands for)
 - Table columns must be pre-defined
 - All rows have the same attributes
 - Adding a column can be difficult
 - Fast!

MongoDB vs. SQL

- Hot Take
 - MongoDB is best for prototyping when the structure of your data is constantly changing
 - Take advantage of the flexibility
 - SQL is best once your data has a defined structure
 - Take advantage of the efficiency

Databases in CSE312

- You're expected to find documentation/tutorials for your database and language of choice
- Choose a database
- Find a connection library for that database in your language
- Add the library to your dependancies
 - Make sure you install it in your Dockerfile
- Study documentation to learn how to use the database

- We need to run both the application and the database
- App and database are 2 separate processes
- We'll use docker-compose to run both in separate containers
- Must install docker-compose first
- Let's walk through a docker-compose.yml file

version: '3.3' services: mongo: image: mongo:4.2.5 app: build: . environment: WAIT_HOSTS: mongo:27017 ports: - '8080:8000'

version: '3.3' services: mongo: app: build: . environment: ports:

• Specify the docker compose file format version

Docker Compose

image: mongo:4.2.5

WAIT_HOSTS: mongo:27017

- '8080:8000'

version: '3.3' services: mongo: app: build: . environment: ports:

run

Docker Compose

image: mongo:4.2.5

WAIT_HOSTS: mongo:27017

- '8080:8000'

• List all of the services for docker compose to

A docker container is created for each service

version: '3.3' services: mongo: app: build: . environment: ports:

- Name each service
- container
 - Used to communicate between containers



image: mongo:4.2.5

WAIT_HOSTS: mongo:27017

- '8080:8000'

These names are used as the hostnames for each

version: '3.3' services: mongo: image: mongo:4.2.5 app: build: . environment: ports: - '8080:8000'

- This service named 'mongo' uses a pre-build image
 - Same as having a 1-line Dockerfile:
 - "FROM mongo:4.2.5"
- No Dockerfile is needed



WAIT_HOSTS: mongo:27017

version: '3.3' services: mongo: app: build: . environment: ports:

- This service named 'app' uses a Dockerfile
- Use 'build' to specify the path to build from
- Same as the trailing '.' when building an image

- image: mongo:4.2.5
 - WAIT HOSTS: mongo:27017
 - '8080:8000'

version: '3.3' services: mongo: app: build: . environment: ports:

- Use 'environment' to set any needed environment variables
- password

Docker Compose

image: mongo:4.2.5

WAIT_HOSTS: mongo:27017

- '8080:8000'

If using MySQL, set variables for your username/

version: '3.3' services:
<pre>mongo: image: mongo:4.2.5 app:</pre>
<pre>build: . environment: WAIT_HOSTS: mongo:2701</pre>
ports: - '8080:8000'
ROM python:3.8.2
NV <i>HOME</i> /root NORKDIR /root

COPY **RUN** pip install - r requirements.txt

EXPOSE 8000

ADD https://github.com/ufoscout/docker–compose–wait/releases/download/2.2.1/wait /wait **RUN** chmod +x /wait

CMD /wait & python app.py

Docker Compose

• We use an environment variable to tell our app to wait until the database is running before connecting to it

version: '3.3' services:
<pre>mongo: image: mongo:4.2.5 app:</pre>
<pre>build: . environment: WAIT_HOSTS: mongo:2701</pre>
ports: - '8080:8000'
ROM python:3.8.2
NV <i>HOME</i> /root NORKDIR /root

COPY **RUN** pip install - r requirements.txt

EXPOSE 8000

ADD https://github.com/ufoscout/docker–compose–wait/releases/download/2.2.1/wait /wait **RUN** chmod +x /wait

CMD /wait & python app.py

- If the app runs before the database, it won't be able to establish a DB connection
- Solution: Wait for the DB to start before running the app



version: '3.3' services:
<pre>mongo: image: mongo:4.2.5 app:</pre>
<pre>build: . environment: WAIT_HOSTS: mongo:2701</pre>
ports: - '8080:8000'
ROM python:3.8.2
NV <i>HOME</i> /root NORKDIR /root

COPY . . **RUN** pip install -r requirements.txt

EXPOSE 8000

ADD https://github.com/ufoscout/docker-compose-wait/releases/download/2.2.1/wait /wait **RUN** chmod +x /wait

CMD /wait && python app.py

Docker Compose

This solution from github user "ufoscout" works well

version: '3.3' services: mongo: image: mongo:4.2.5 app: build: . environment: WAIT_HOSTS: mongo:27017 ports: - '8080:8000'

• Map a local port to a container port

running a single container

Docker Compose

Same as using "-p 8080:8000" when

version: '3.3' services: mongo: image: mongo:4.2.5 app: build: . environment: WAIT HOSTS: mongo:27017 ports: - '8080:8000'

This file is used to build both images and run both containers using docker-compose

Docker Compose

docker-compose.yml

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```



Recall that we chose names for each service • When connecting to the database in your app • The service name is the hostname for the container

Docker Compose

docker-compose.yml

• Use the name of the service

 docker-compose will resolve this hostname to the appropriate container



Running Your App

- To run your app [and database]
 - docker-compose up
- To run in detached mode
 - docker-compose up -d
- To rebuild and restart the containers
 - docker-compose up --build --force-recreate
- To restart the containers without rebuilding
 - docker-compose restart